Policy on Permanently Banning Players and Appealing Permanent Bans

- 1. CiD reserves the right to permanently ban (henceforth, "perm ban") users from the CiD Forum, CiD Servers, and/or CiD Communications Platforms (henceforth, "CiD Platforms").
- 2. This policy does not apply to temp bans on our game servers, which are covered by separate policies.
- 3. Any Officer or Leader is permitted to perm ban a user from any and/or all CiD Platforms for gross violations of the CiD Gaming and Community Standards (see CiD Constitution Article I: Gaming and Community Standards).
- 4. Any Officer or Leader who perm bans a user from a CiD Platform is required to post the reason for the ban on the CiD forum. A section specifically for this purpose should be used, and it should be visible to all CiD members, but not recruits.
- 5. Anyone permanently banned from a CiD Platform may request a ban appeal by contacting a CiD Officer or Leader within one month of the ban by requesting the Officers Group to review it. This request may be made in a private message, through a text, a steam message, a forum post, or any other means of communication available.
- 6. If a perm ban is appealed, then the Officers Group must review the appeal at their next regular Officers Meeting. This should be communicated to the person appealing the ban.
- 7. If the Officers Group decides to reverse the ban, they must post the reason on the original ban post.
- 8. If the Officers Group decides not to reverse the ban, they must post the reason on the original ban post.
- 9. The Officers Group is required to maintain comprehensive minutes from the meeting discussion, so that future leaders can review them if there is a later request for an appeal. These minutes must be posted in the Officers' section of the forum.
- 10. After a month, a user may still appeal a perm ban by contacting a current CiD Officer or Leader and requesting a hearing.
- 11. If such a hearing is requesting, then the Officers Group is required to discuss the topic at their next Officers Meeting. During that meeting, the Officers Group is merely to discuss whether or not to grant such a hearing, not whether or not to overturn the ban, which can only be approved by a Clan-wide vote.
- 12. If the Officers Group deny a hearing, then the ban stands.

- 13. If the Officers Group decides to grant a hearing, then the Officers Group must invite the banned user to a future meeting with the Officers and anyone else the Officers Group deems necessary to review the ban. The Officers Group is to conduct the hearing as they see fit at the time.
- 14. If the Officers Group, after a hearing, decides to deny the ban appeal, they may do so without further review.
- 15. If the Officers Group, after a hearing, decides that the banned user *may* deserve a second chance, then the Officers Group must refer the issue to the Clan membership at the next regular Clan-wide meeting.
- 16. If the appeal makes it to a Clan-wide meeting, the Officers Group is required to provide the membership with a full explanation of why the player was originally banned, including any written discussions by the membership and leadership of the incident at the time of the incident. The Officers Group is also required to explain why the user is requesting an appeal.
- 17. Permitting a Clan-wide discussion is *not* an indication that the Officers Group think that the ban should be overturned, but merely that it seems to warrant a discussion with the whole Clan.
- 18. If the issue is addressed in a Clan-wide meeting, then the minutes from that discussion must be posted on the forum within 24 hours, so that the members who missed the meeting may review the discussion.
- 19. During such a Clan-wide meeting, the membership may "Call the Vote" on the topic. In this case, "Calling the Vote" means that the Clan is requesting a Clan-wide binding vote on the forum to determine whether the appeal should be granted and the ban lifted. If the Clan, during the meeting, wishes to deny the appeal without a Clan-wide vote, then the membership must vote against "Calling the Vote."
- 20. If the clan votes against "Calling the Vote," then the issue is resolved, the appeal is denied, and the user remains banned.
- 21. If the clan votes in favor of "Calling the Vote," then the vote should be worded as follows:
 - a. "Should the perm ban against [insert player name] be lifted?"
 - i. Yes, the ban should be lifted
 - ii. No, the ban should remain in place
 - iii. Abstain
- 22. Abstentions do not count in the vote count.
- 23. To lift the ban, the vote must be 75% or greater for "Yes, the ban should be lifted."

24.	If the appeal is denied, the user is permitted to request a new appeal at a later date, by
	following this same process, and any discussion during the previous appeals process must be
	considered during any future appeal.

25. Decisions on ban appeal should be communicated to the individual within a week.